

First to 100

A place value game

What you will need...

- Numicon Shapes (1-10 and extra 10-shapes)
- Two Numicon dice 0-5
- A counter for each player

What to do...

- Players take turns to roll the dice, add the scores to find the total, move their counter that number of places and build that number with Numicon Shapes.
- The winner is the first player to reach 100.

